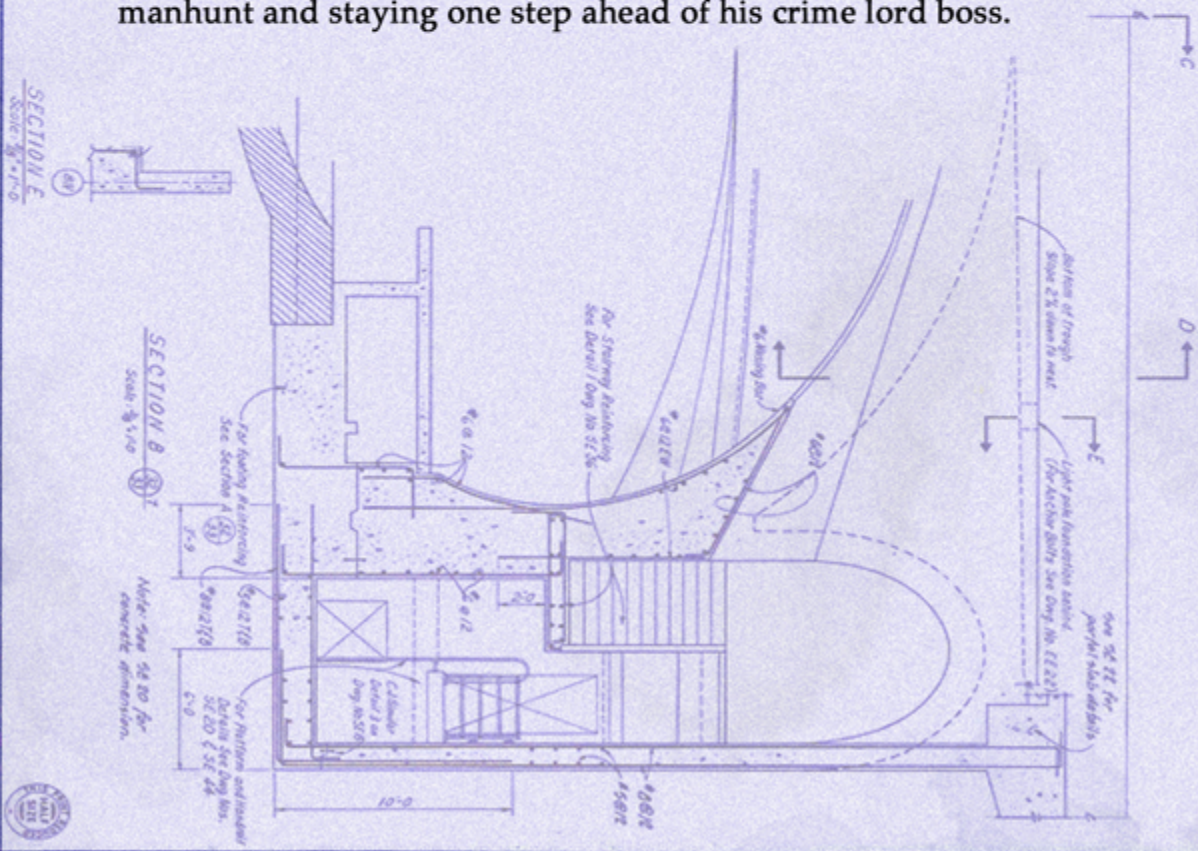






LOGLINE

Hard-nosed thief Frank Sullivan wakes up in a dumpster after a busted score to find his brother Joe dead, the loot missing, and no memory of what transpired. With the help of Joe's girl Claire, Frank must recover 10 lost minutes of his life to solve his brother's murder and avenge his death, while evading a police manhunt and staying one step ahead of his crime lord boss.



SYNOPSIS

FRANK SULLIVAN is a stone-cold professional thief helping his down-and-out brother JOE pull the heist of a lifetime, alongside a crew of veteran second-story men. The job goes smooth as clockwork, right up until the moment Joe has the prize in hand. BLAM! A gunshot rings out and everything goes black.

Frank awakens to find himself in a dumpster, confused, injured, and with no memory of what happened or how he got there. Immediately on the run, he soon discovers the loot is missing and Joe is dead, collateral damage of a robbery gone bust. Despondent over the likelihood his brother is to blame for the botched heist, Frank resolutely prepares to vanish until the heat blows over.

Enter CLAIRE MONROE, Joe's feisty girlfriend, whose world is turned upside down by the news of Joe's demise. She's dead weight for a guy like Frank, but circumstances won't let him turn her away. Thrown into an unlikely partnership, the two collaborate to evade the police only to be confronted with the hard facts: The job was hijacked by a traitor on the crew. Reconstructing the missing 10 minutes of Frank's memory is the key to identifying the culprit and avenging Joe Sullivan's death.

Together, Frank and Claire must navigate the sordid underbelly of Los Angeles to track down the three remaining members of the heist, uncover the truth, and catch the killer before he can flee town. Each recovered fragment of Frank's memory brings them one step closer to the elusive truth, but their path is fraught with obstacles, and all parties involved conceal personal agendas.

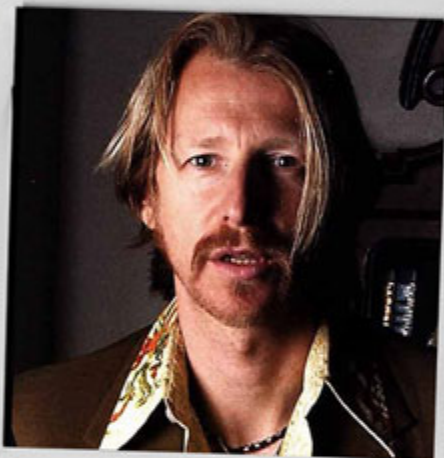
Their actions soon draw the attention of REX THORWALD, Frank's boss and local crime lord. Suspecting Frank is connected with the missing haul, Rex calls in IVORY, his universally feared cleaner, to wipe out the surviving members of the crew and recover the score.

As they traverse a maze of shifting truths and dangerous turns, Frank and Claire grow closer, bound by shared peril and a common bond in Joe. Frank comes to realize how badly he's misjudged his brother, and the need for closure spurs him to the breaking point, as he casts professional principles and self-preservation aside.

After deadly close calls with both the Law and Ivory, Frank and Claire must return to the scene of the crime and retrace his steps to retrieve the final piece of the puzzle. But with the prize once again in hand and the truth within his grasp, Frank must decide what matters most:

Seizing the big score, or settling it.

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100
MANN CHANDLER BANK										TUBOR ENGINEERING COMPANY										PATRONS ENGINEERING / TUBOR ARCHITECT										TWIN PEAKS LINE										WEST PORTAL STATION										REINFORCING STEEL DETAILS-III										ISO04-I-S004										SE 33-0										61																			



MANNCCHANDLERVAULT

TWIN PEAKS LINE
WEST PORTAL STATION
PAGE VAULT PLAN
SECTIONS AND DETAILS

ISO 041-S004	54
SE 25-1	54



Rex



Emery O'Brien



Ivory



Dr. Davis White

TWIN PEAKS LINE
WEST PORTAL STATION
PEDESTRIAN BRIDGE AND STAIRS
SECTIONS AND DETAILS-II

ISO004-S004
SE 21-0 50

1. Notes 2, 3 and 4 on Day 1
This drawing.
2. Plan is shown above top of main arch.
3. Top and intermediate bandings are truly
horizontal.
4. Largest line is intersection of plane of
line with curve of main arch. Top of
structure of this line is defined as
5' measured normal to the width
form for the main arch.

STAIR ESCALATOR AND PEDESTRIAN BRIDGE
PLAN DETAIL

Outline of Right on
South Side of 4'
Main Stair



Mann Chandler Vault



Deposit Boxes



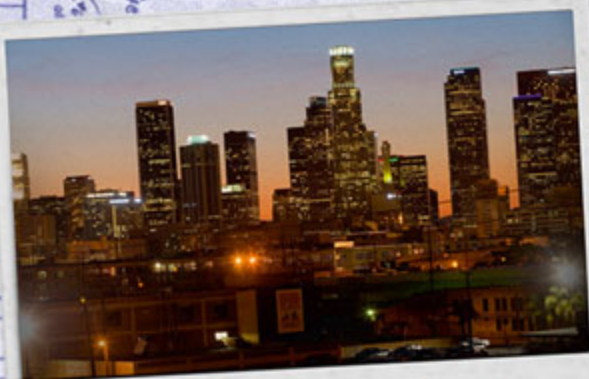
Little Tokyo



Baxter's Place



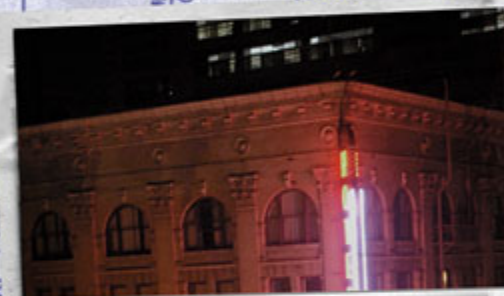
Griffith Observatory



Los Angeles



Davis White's



Sterling Hotel



Union Station



Station Platform



MANN CHANDLER VAULT



ROOFTOP PURSUIT



THE RAW DEAL



REX THORWALD

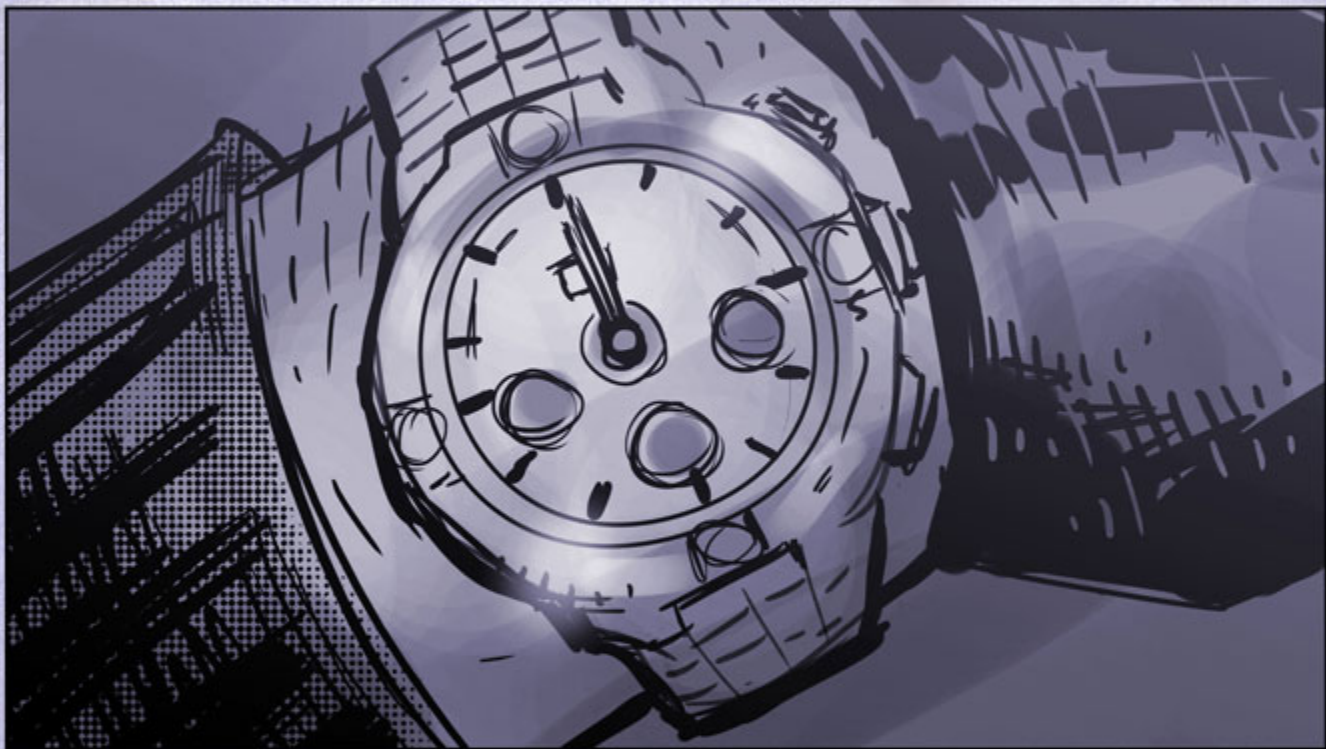


HARD QUESTIONS



NARROW ESCAPE

10 MINUTES GONE



SCENE - 1,A



2

3



4

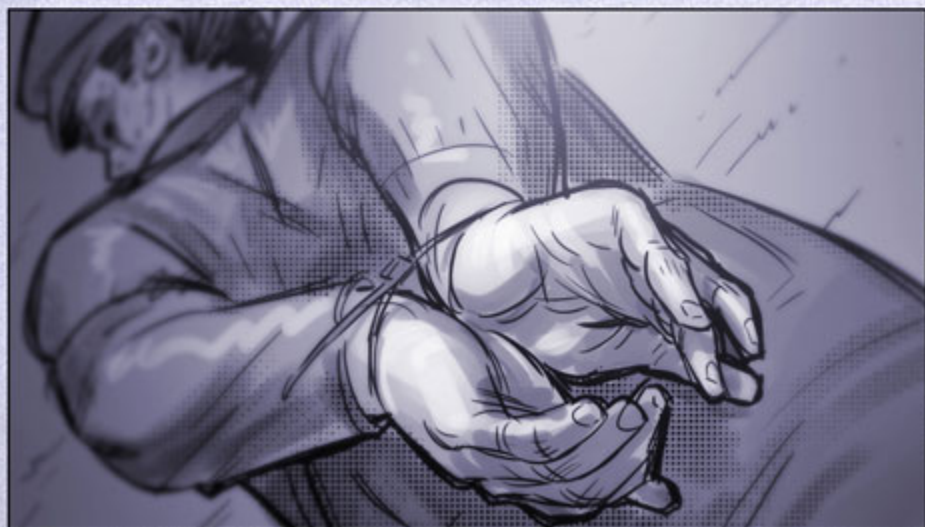






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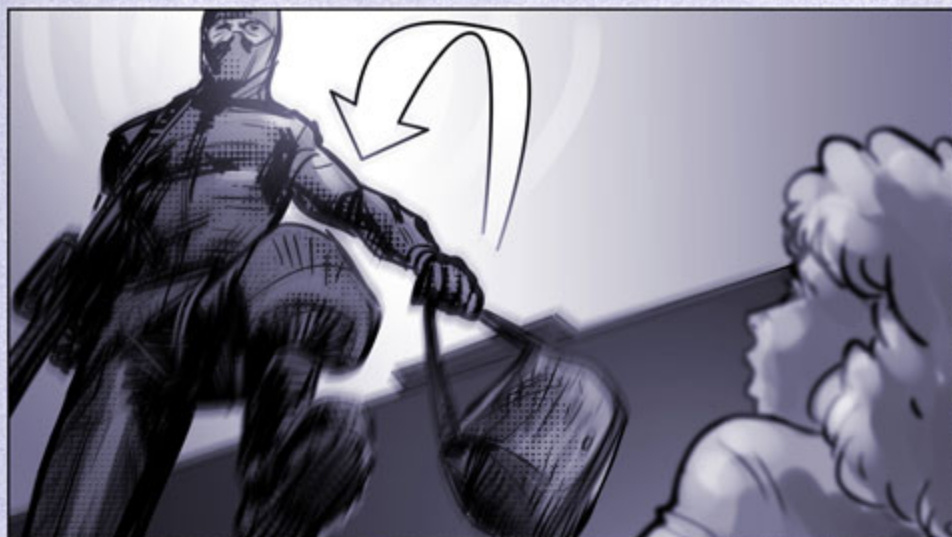


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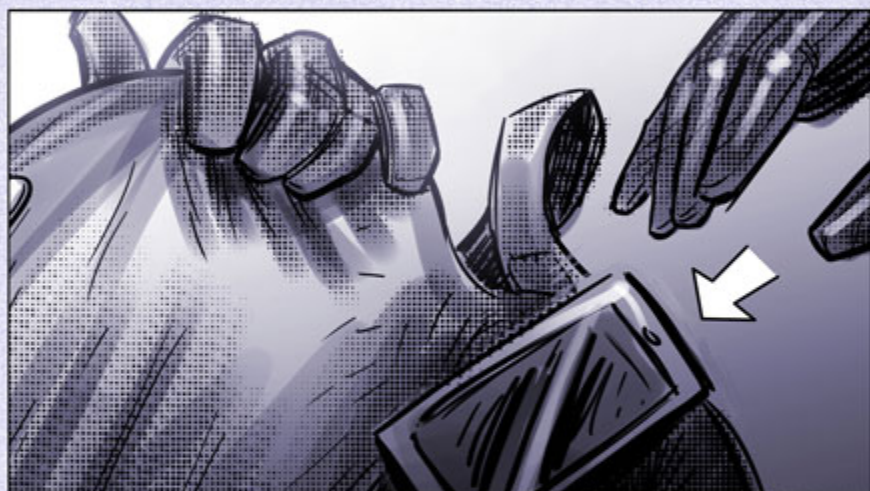


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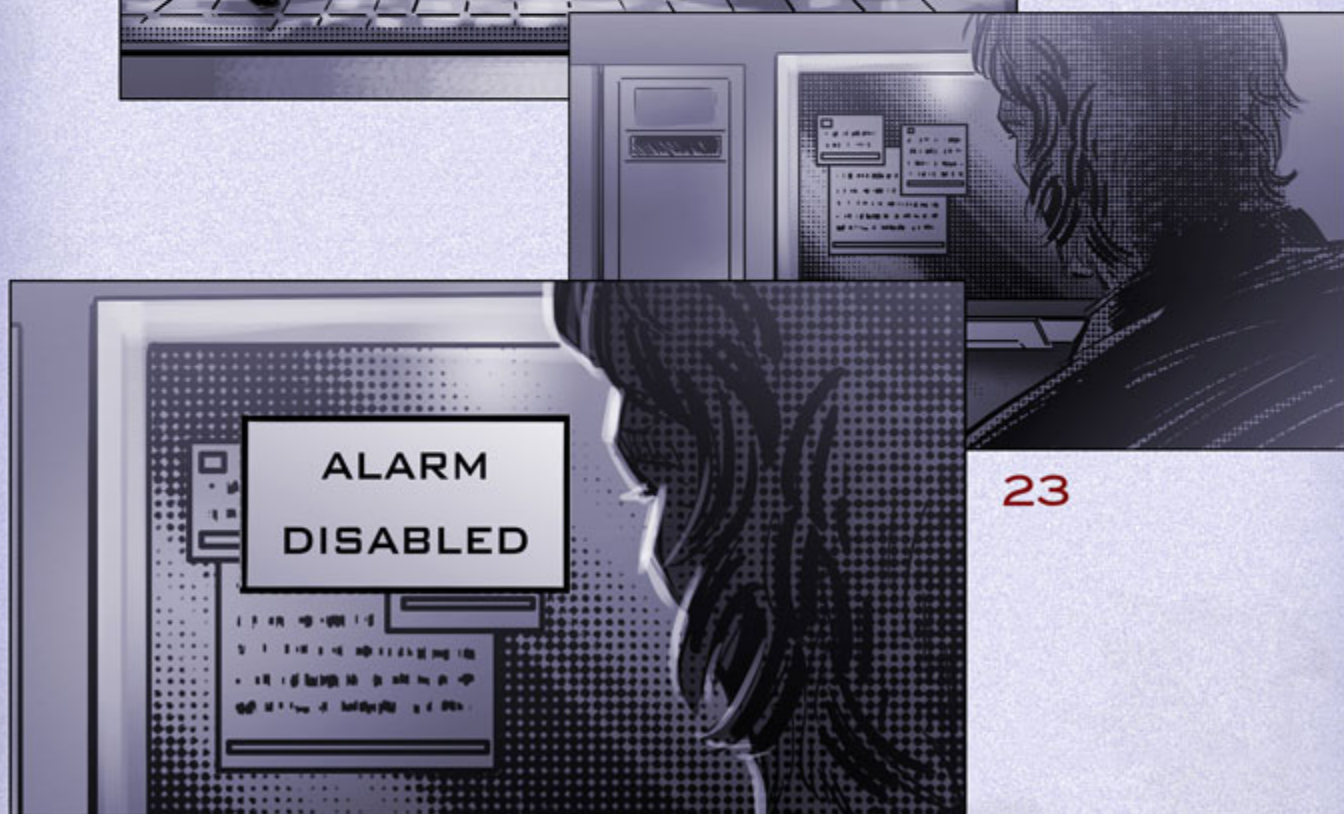
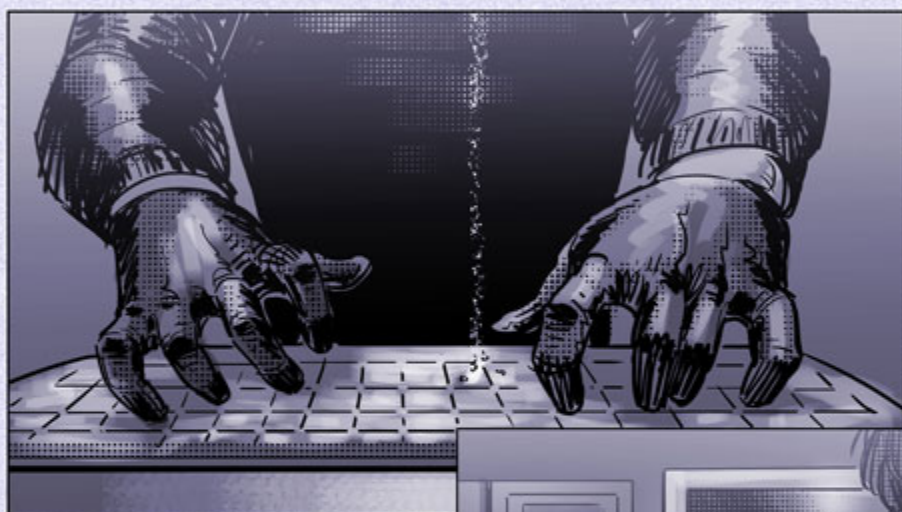


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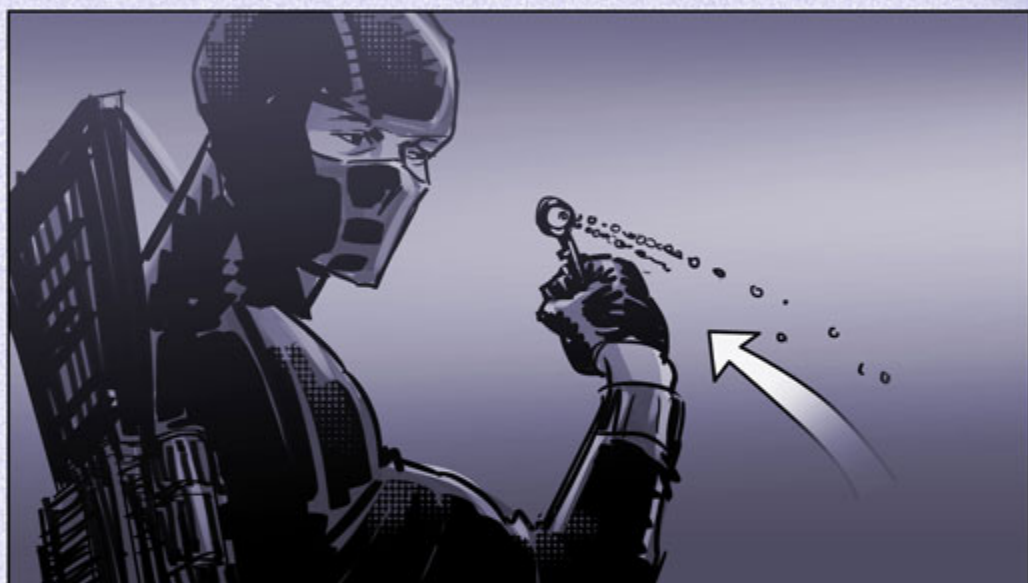
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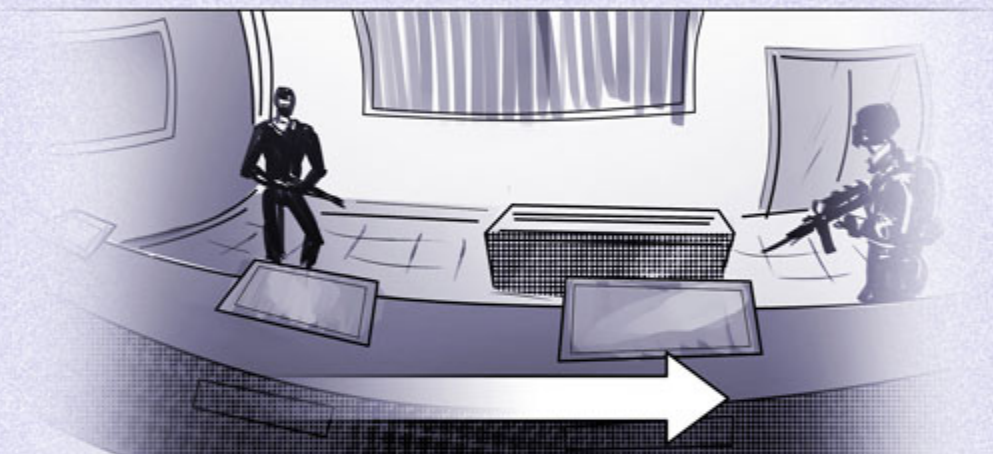
38



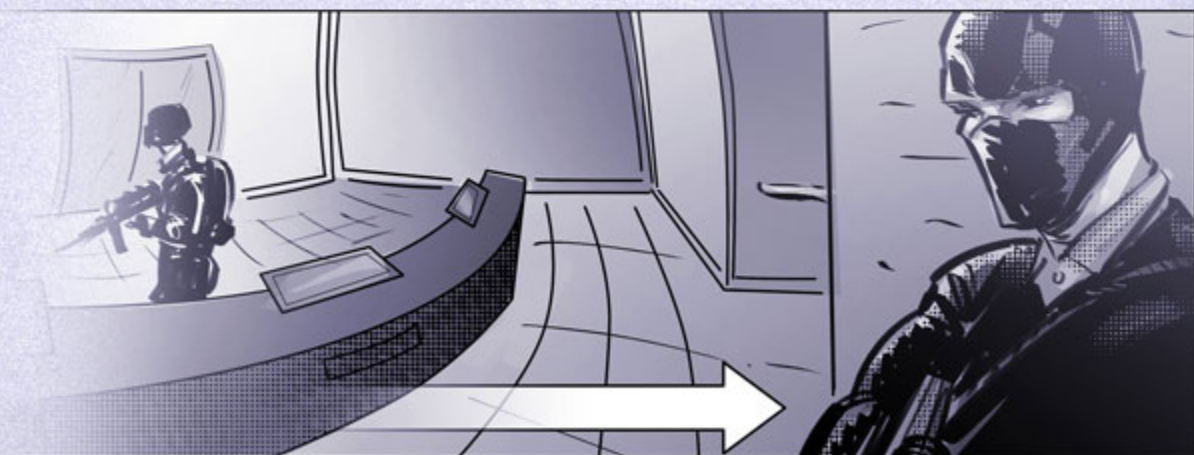
39A



39B



39C

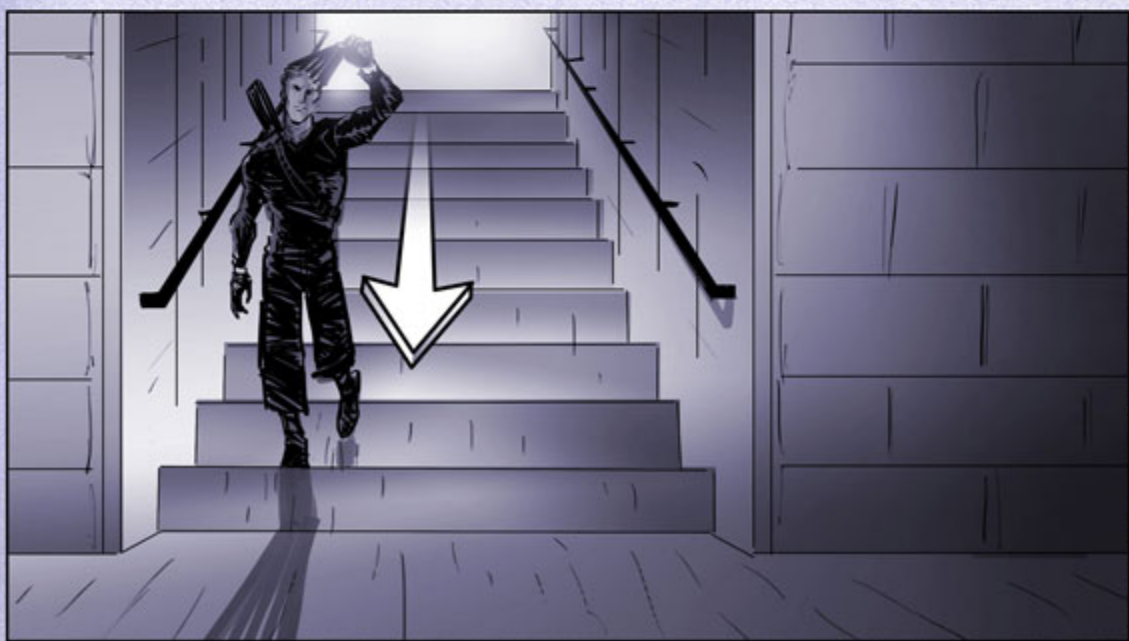


" Hold your positions. I'm going down too."



40

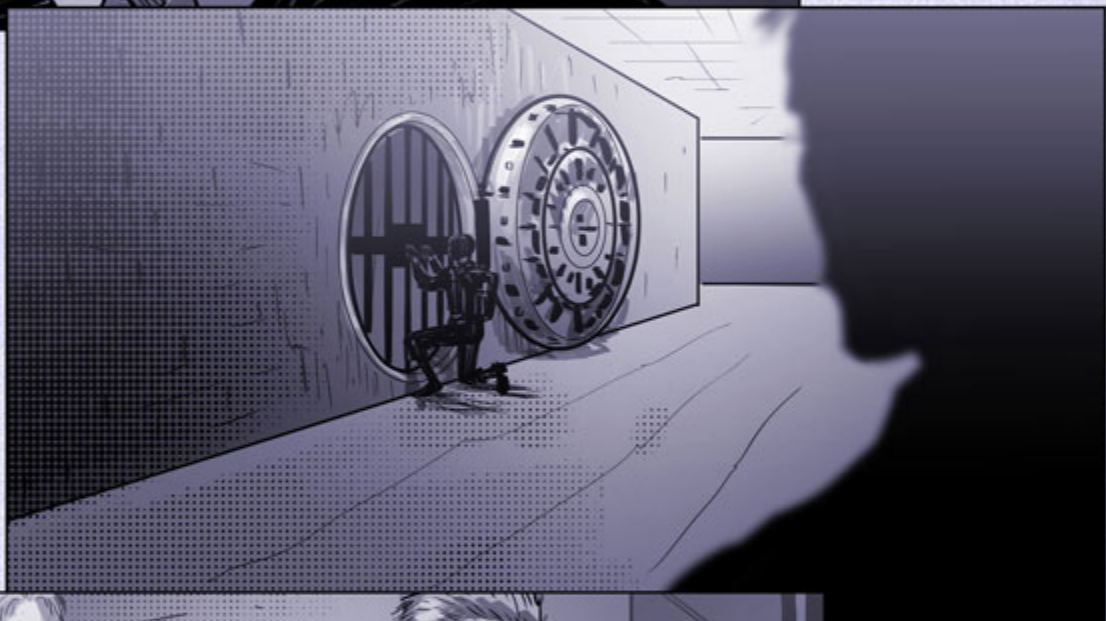
41



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43



44

45



FRANK
"What's the
hold up?"



46

JOE
"Just sticking a
bit."

47

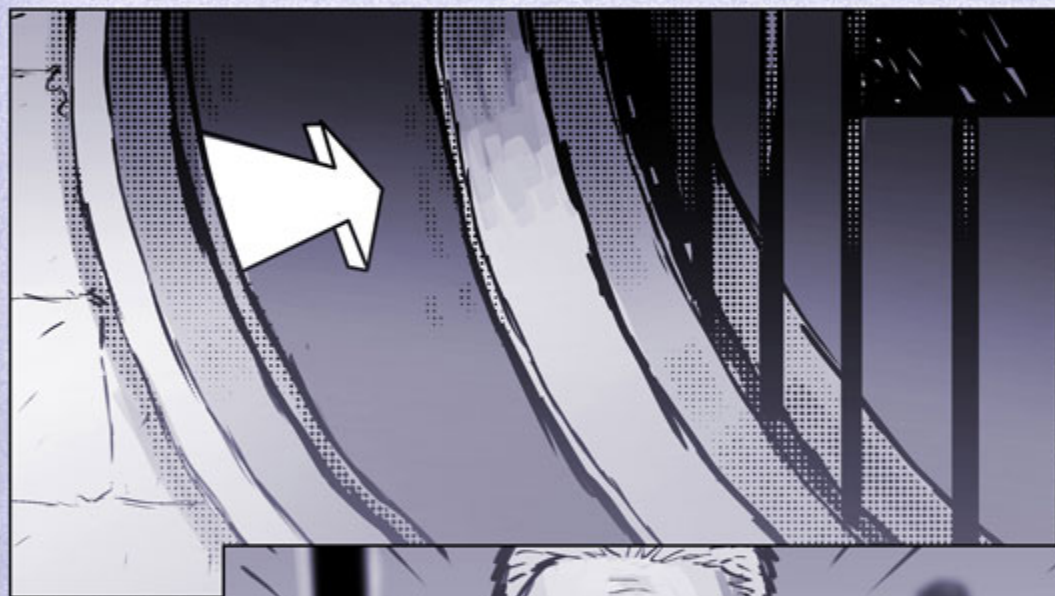


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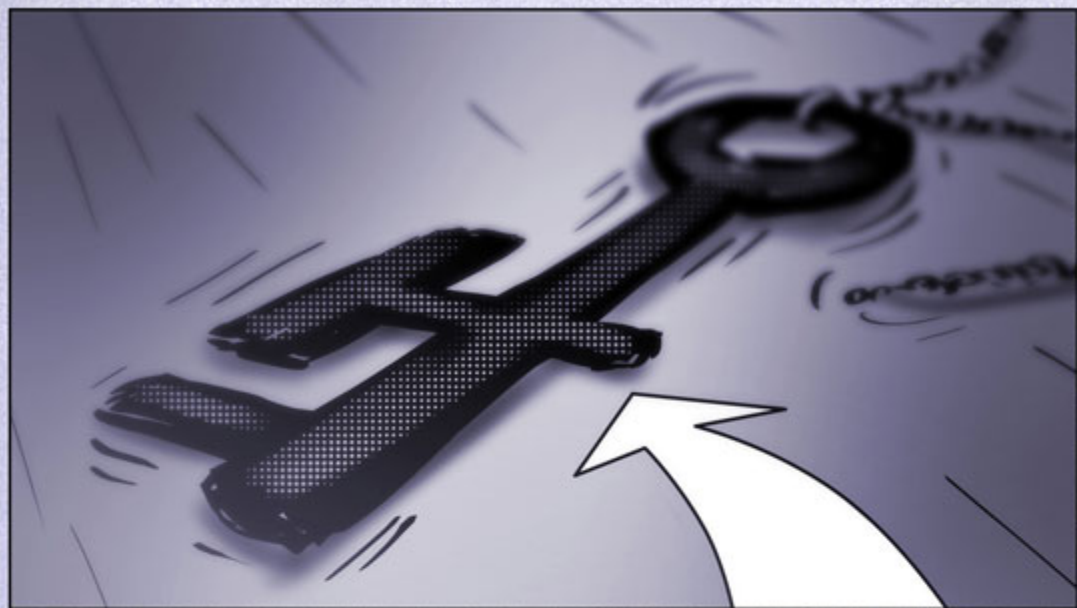


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51





52

SOUND FX
-KLANG!-

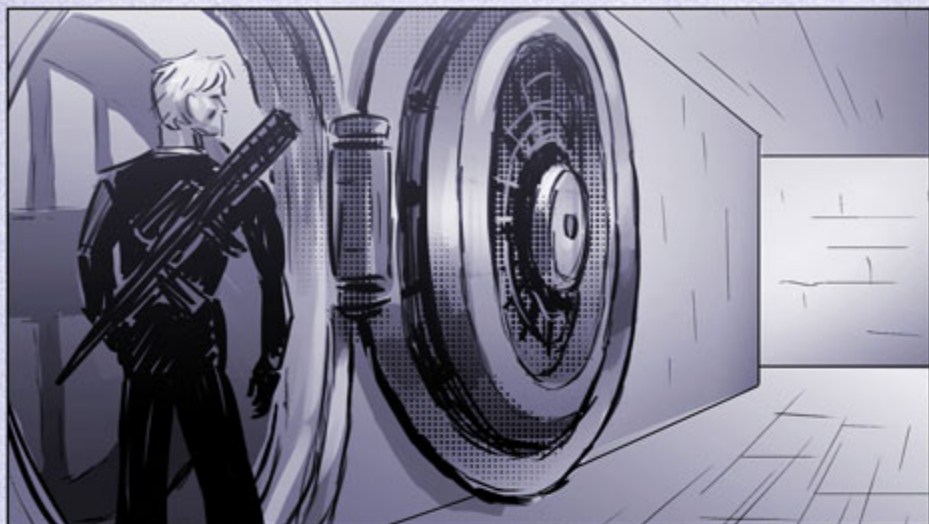
53

"Shit, wasn't
even locked.
Could've saved
some time."



54

SOUND FX
-DISTANT ECHO-



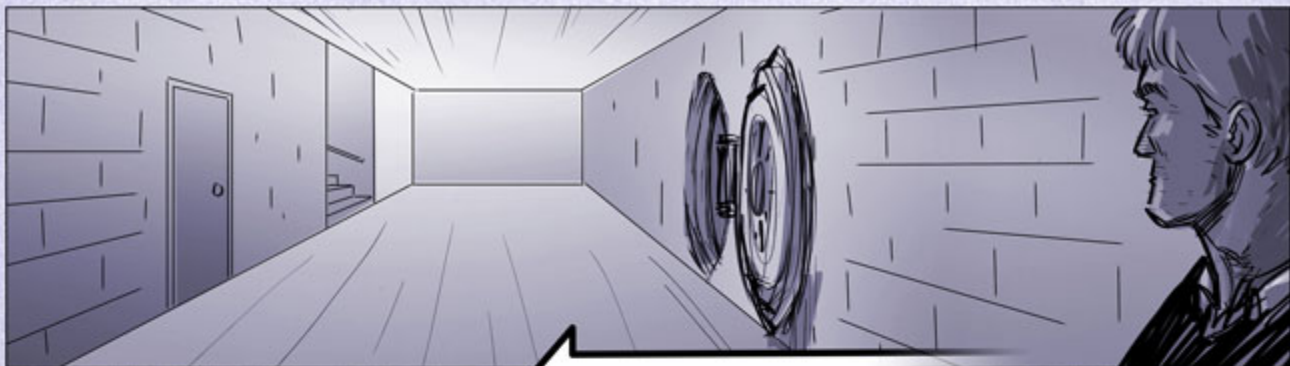
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58



59



"C'mon,
C'mon"

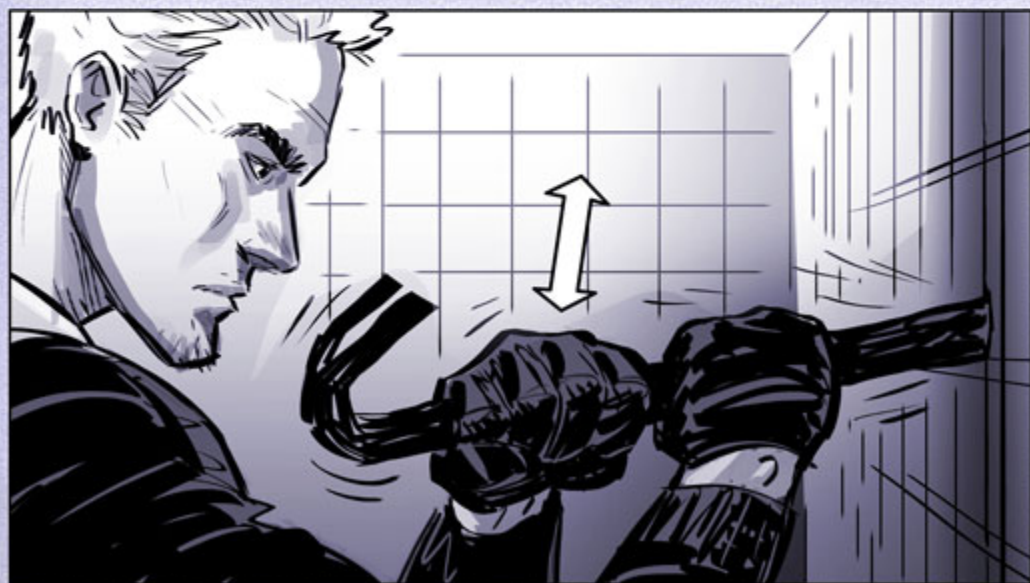
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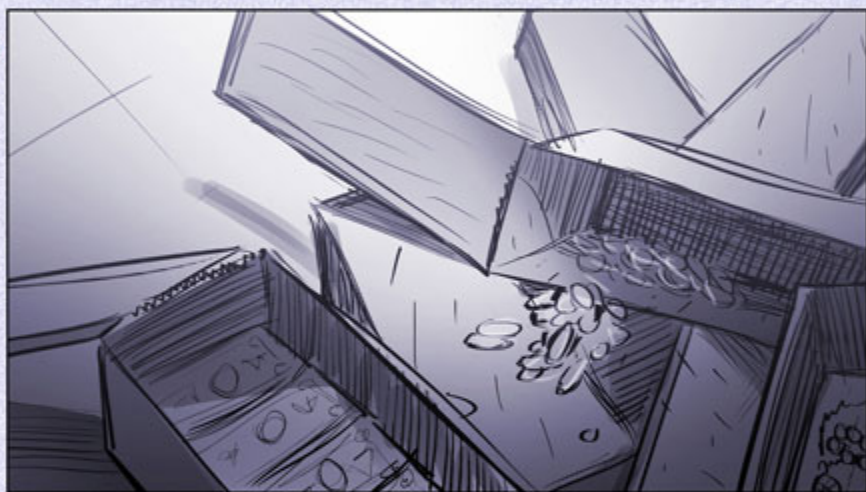


63



64

65



66

"Are you
sure--"

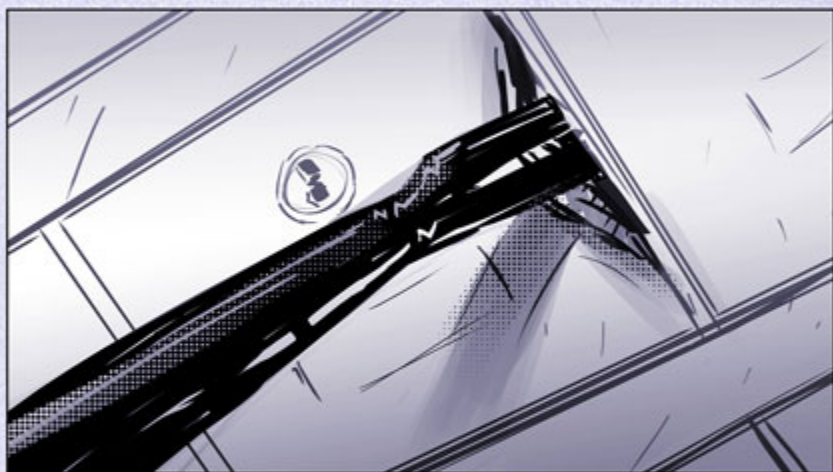


67

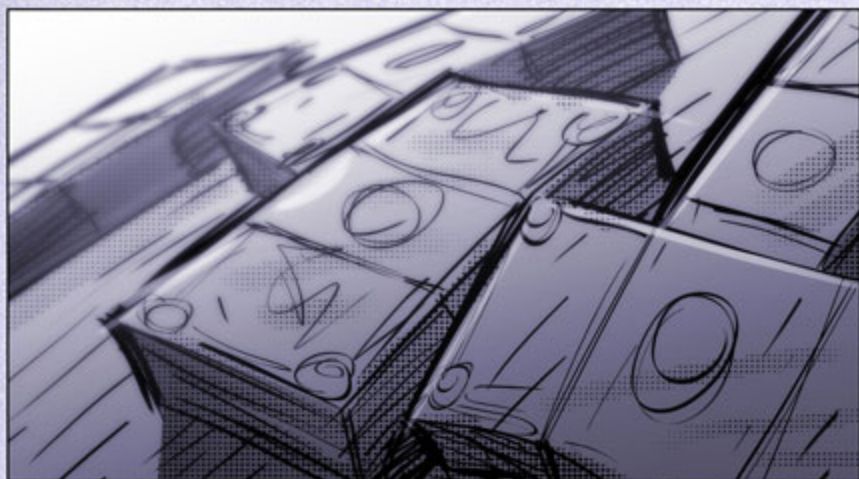
"Fucks sake Frank,
I already got it."

68

"Just figured,
while we're here."



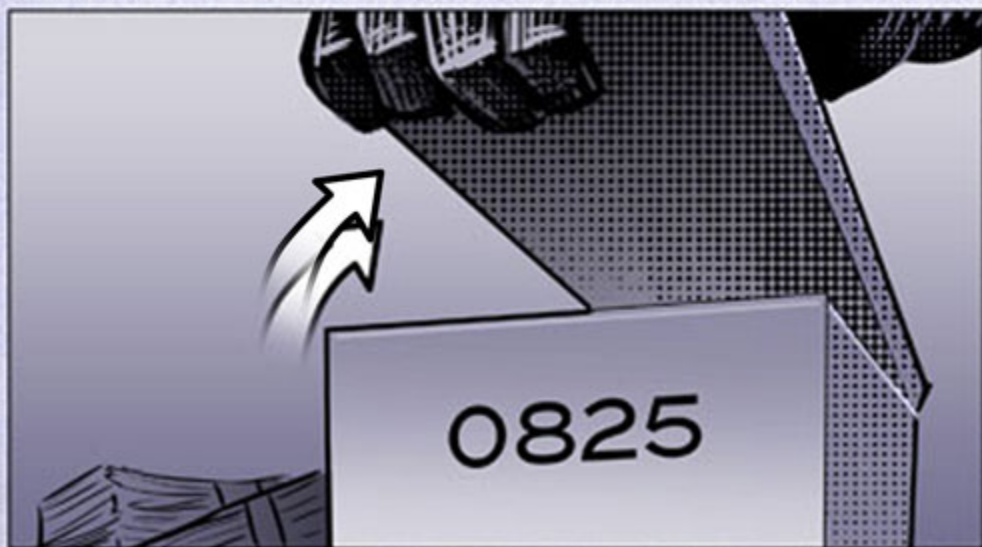
69



70

71

"Check it
out."

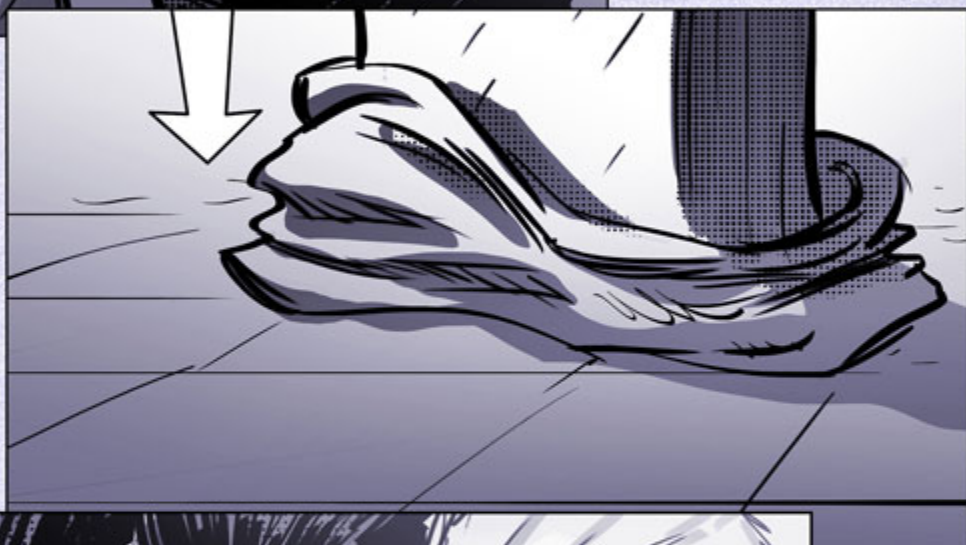


72



73

74



75

76

"We're
home free
brother."



77

78



79

"C'mon lets--"

80

SOUND FX
-KLANG-

81

"What--"





82

SOUND FX
-GUNSHOT!-



83

SOUND FX - CRASH!-

84

SCENE - 2,A

85



86





**10 MINUTES
GONE**